

16.1 Rotation of a rigid body

Preparatory Problems

16.1.1 Give the definition of each term below in words and, if possible, with an equation.

- rotation angle
- (x', y') *
- (x, y) *
- rotation matrix *

16.1.2 Assume that in the reference configuration, when $\theta = 0$, that the $x'y'$ axes attached to an object are aligned with the xy axes. Consider a point P attached to the moving frame (object) that has coordinates (x', y') . Find each of the quantities below in terms of some or all of $x', y', \mathbf{i}, \mathbf{j}, \theta, \dot{\theta}$ and $\ddot{\theta}$.

- $\vec{r}_P$ *
- The rotation matrix $[R]$. *

16.1.3 Assume that in the reference configuration, when $\theta = 0$, that the $x'y'$ axes are aligned with the xy axes. Consider two points P_1 and P_2 attached to the moving frame. P_1 and P_2 have coordinates (x'_1, y'_1) (x'_2, y'_2) . Find each of the quantities below in terms of some or all of $x'_1, y'_1, x'_2, y'_2, \mathbf{i}, \mathbf{j}, \theta, \dot{\theta}$ and $\ddot{\theta}$.

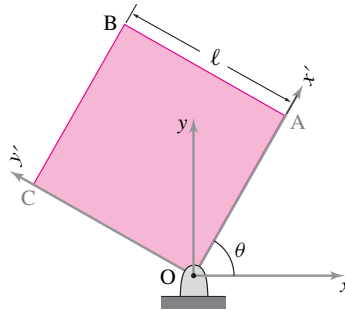
- $\vec{r}_{P_1/P_2}$ *
- The rotation matrix $[R]$. *

16.1.4 The square plate OABC shown in the figure measures $\ell = 1$ m on a side. The coordinate axes $x'y'$ are fixed to the plate and the axes xy are fixed in space. The plate is rotated by an angle $\theta = 60^\circ$ as shown.

- Find the coordinates x' and y' of the corner point B in the rotated frame.
- Find the coordinates x and y of the same point in the fixed frame without using the rotation matrix.
- Write the rotation matrix R for the given rotation.
- Find the coordinates of point B in the fixed frame using its (x', y') coordinates and the rotation matrix R .

- Find the coordinates of point B in the rotated frame using its (x, y) coordinates and the rotation matrix R in its appropriate form.

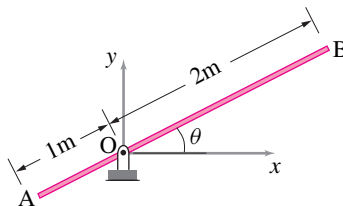
*



Problem 16.1.4

16.1.5 The rod shown in the figure rotates counterclockwise, starting from $\theta = 0$. Find the following quantities.

- Write the position vector of points A and B as a list of numbers in an array, e.g., $[\vec{r}_A]_{xy} = \begin{bmatrix} x_A \\ y_A \end{bmatrix}$, at $\theta = 0$. *
- Write the rotation matrix R for $\theta = 45^\circ$. *
- Find the coordinates of points A and B using the rotation matrix R for $\theta = 45^\circ$. *
- If the rod rotates at a constant angular speed $\omega = \pi/3$ rad/s, find the coordinates of points A and B after 2 seconds, assuming the rod is at $\theta = 0$ when $t = 0$.



Problem 16.1.5

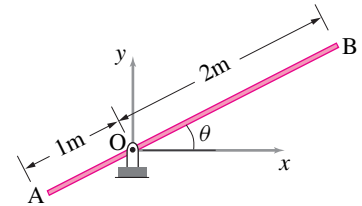
16.1.6 Find the angle of rotation corresponding to the following rotation matrices:

- $\begin{bmatrix} 0.7071 & -0.7071 \\ 0.7071 & 0.7071 \end{bmatrix}$ *
- $\begin{bmatrix} -0.7071 & -0.7071 \\ 0.7071 & -0.7071 \end{bmatrix}$ *
- $\begin{bmatrix} 0.7071 & 0.7071 \\ -0.7071 & 0.7071 \end{bmatrix}$ *

More-Involved Problems

16.1.7 The rod shown in the figure rotates with constant angular speed $\omega = 10$ rad/s. $\theta = 0$ at $t = 0$ s.

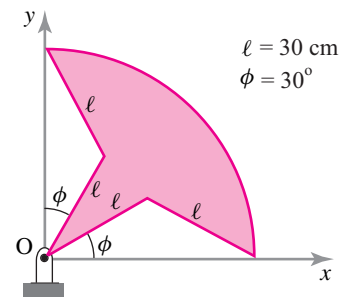
- Find the position vector $\vec{r}_B|_{t_1}$ and the velocity $\vec{v}_B|_{t_1}$ of point B at $t_1 = 1$ s. *
- Find the position vector $\vec{r}_B|_{t_2}$ of point B at $t_2 = 1.2$ s. What is the net displacement of point B during the time interval $\Delta t = t_2 - t_1$? Is this net displacement equal to $\vec{v}_B|_{t_1} \Delta t$? Why not? *



Problem 16.1.7

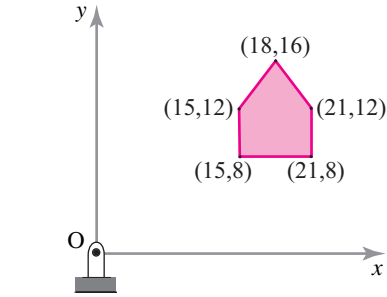
16.1.8 Write a computer program to animate the rotation of an object. Your input should be a set of x and y coordinates defining the object (such that `plot y vs x` draws the object on the screen) and the rotation angle θ . The output should be the rotated coordinates of the object.

- From the geometric information given in the figure, generate coordinates of enough points to define the given object. *
- Using your program, plot the object at $\theta = 20^\circ, 60^\circ, 100^\circ, 160^\circ$, and 270° .
- Assume that the object rotates with constant angular speed $\omega = 2$ rad/s. Find and plot the position of the object at $t = 1$ s, 2 s, and 3 s.



Problem 16.1.8

16.1.9 The arrow shaped object shown in the figure is defined by the five points whose coordinates are given in some normalized units. The position shown is at $t = 0$. The time dependent angular position of the object is given by $\theta(t) = C_1 t^2 + C_2 t$ where $C_1 = 0.25 \text{ rad/s}^2$ and $C_2 = 0.1 \text{ rad/s}$. Animate the motion of the object and show its position from $t = 0$ to $t = 5 \text{ s}$ at every second.



Problem 16.1.9